

Cryptography Via Linear Codes

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Clemson University
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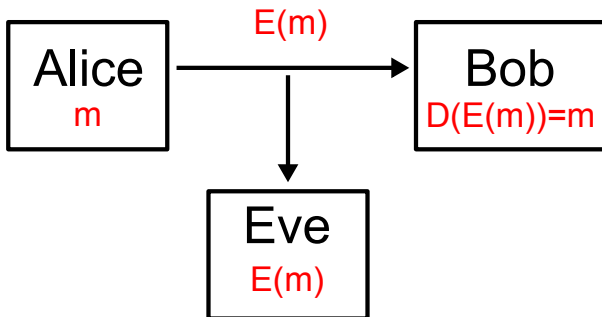


Outline

- 1. Background for Cryptography
- 2. Linear Codes
- 3. Decoding Linear Codes
- 4. Applications

Background

Cryptography Model



Background

Secret Key Cryptography

- Alice and Bob share the same key.
- **Advantage:** These methods are very secure.
- **Disadvantage:** Alice and Bob must have agreed on the key ahead of time.

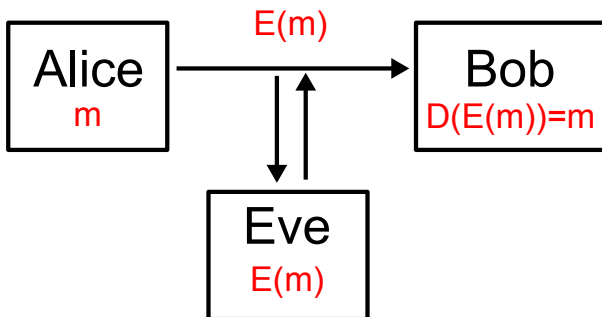
Background

Public Key Cryptography

- Alice and Bob have different keys.
- Bob publishes a Public Key which Alice uses to send Bob messages.
- Bob uses a Private Key to decode messages sent to him.
- **Advantage:** These methods provide secure communication without shared knowledge prior to communication.
- **Disadvantage:** Slight increase in overhead and computational complexity over secret key methods.

Background

Cryptography Model Revisited



Background

Active Attacks

- Chosen plaintext:
Eve chooses several plaintexts and receives the corresponding ciphertexts.
- Chosen ciphertext:
Eve chooses several ciphertexts and receives the corresponding plaintexts.

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Cryptographic Primitives

- Integer Factorization (RSA)

Factor a number into a product of primes: $n = p_1 p_2 \dots p_k$.

- Discrete Log Problem (ElGamal)

Let a and b be elements of a finite field \mathbb{F} , then find $x \in \mathbb{F}$ such that $a^x = b$.

- Solving systems of polynomial equations

- The lattice problem

- The decoding problem from Coding Theory

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Definition

Linear Codes

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Definition

Definition (Linear Code)

An $[n, k, d]$ linear code, C , is a k dimensional subspace of \mathbb{F}^n where \mathbb{F} is a field, and d is the minimum distance of the code. The elements $\mathbf{u} \in C$ are called codewords.

Definition (Minimum Distance)

Let $H(\mathbf{u}, \mathbf{v})$ be the Hamming distance between two codewords, where the Hamming distance between \mathbf{u} and \mathbf{v} is the number of positions in which \mathbf{u} and \mathbf{v} differ. Then the minimum distance, d , of a code, C , is given by $d = \min(\{H(\mathbf{u}, \mathbf{v}) \mid \mathbf{u} \neq \mathbf{v} \text{ and } \mathbf{u}, \mathbf{v} \in C\})$.

Definition

- **Encoding:**
Given $\mathbf{u} \in \mathbb{F}^k$ produce the corresponding codeword, $\mathbf{v} = \mathbf{u}G$.
- **Decoding:**
Given $\mathbf{w} \in \mathbb{F}^n$ find the closest codeword, $\mathbf{c} \in C$.

The Generator Matrix

Let $\{\mathbf{c}_1, \mathbf{c}_2, \dots, \mathbf{c}_k\}$ be a basis for C , the k dimensional subspace of \mathbb{F}^n , where

$$\mathbf{c}_i = (c_{i,1}, c_{i,2}, \dots, c_{i,n})$$

is an n -vector. Then define the $k \times n$ matrix G as follows:

$$G = \begin{bmatrix} \mathbf{c}_1 \\ \mathbf{c}_2 \\ \vdots \\ \mathbf{c}_k \end{bmatrix} = \begin{bmatrix} c_{1,1} & c_{1,2} & \dots & c_{1,n} \\ c_{2,1} & c_{2,2} & \dots & c_{2,n} \\ \vdots & \vdots & \ddots & \vdots \\ c_{k,1} & c_{k,2} & \dots & c_{k,n} \end{bmatrix}.$$

This matrix is called the generating matrix for C since $C = \{vG \mid v \in \mathbb{F}^k\}$ (i.e. all \mathbb{F} -linear combinations of the rows of G).

The Parity Check Matrix

Another related matrix which can be used to define the code C is the $(n - k) \times n$ matrix H of rank $n - k$ called the parity check matrix. This matrix is the solution to the following matrix equation:

$$GH^T = 0_{k \times (n-k)}.$$

The Parity Check Matrix

Note that since every codeword, \mathbf{v} , can be written as $\mathbf{u}G = \mathbf{v}$ this implies that

$$\mathbf{v}H^T = \mathbf{u}GH^T = \mathbf{u}0_{k \times (n-k)} = 0_{1 \times (n-k)}.$$

Also, since the rank of H is $n - k$ and $\{\mathbf{c}_1, \mathbf{c}_2, \dots, \mathbf{c}_k\} \subseteq C$ is a linearly independent set of size k with $\mathbf{c}_i H^T = 0_{1 \times (n-k)}$ we conclude that C is precisely the left null space of H^T and thus we have the following useful property:

$$\mathbf{v}H^T = 0_{1 \times (n-k)} \text{ iff } \mathbf{v} \in C.$$

Practical Applications

- ISBN codes
- CDs
- Space probe photographs
- RAID arrays

Reed-Solomon Codes

- Let \mathbb{F} be a field of size q , and $1 \leq k \leq n \leq q$
- $A = \{\alpha_1, \alpha_2, \dots, \alpha_n\} \subseteq \mathbb{F}$ with $\alpha_i \neq \alpha_j$ is called the evaluation set
- $Z = (z_1, z_2, \dots, z_n)$ with $z_i \neq 0 \in \mathbb{F}$ are called the scaling coefficients
- Codewords: $\mathbf{c}_i = (z_1 \alpha_1^{i-1}, z_2 \alpha_2^{i-1}, \dots, z_n \alpha_n^{i-1})$
- Minimum distance: $n - k + 1$

Reed-Solomon Codes

The Generator Matrix:

$$G = G_1 Z$$

$$G = \begin{bmatrix} 1 & 1 & \dots & 1 \\ \alpha_1 & \alpha_2 & \dots & \alpha_n \\ \alpha_1^2 & \alpha_2^2 & \dots & \alpha_n^2 \\ \vdots & \vdots & \ddots & \vdots \\ \alpha_1^{k-1} & \alpha_2^{k-1} & \dots & \alpha_n^{k-1} \end{bmatrix} \begin{bmatrix} z_1 & 0 & \dots & 0 \\ 0 & z_2 & \dots & 0 \\ 0 & 0 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & z_n \end{bmatrix}$$

- $\det(Z) \neq 0$ since $z_i \neq 0$.
- G_1 is a Vandermonde matrix.
- If $k = n$, then $\det(G_1) = \prod_{1 \leq i < j \leq n} (\alpha_j - \alpha_i) \neq 0$ since $\alpha_i \neq \alpha_j$.

Reed-Solomon Codes

$$\begin{aligned}
 (u_0, u_1, \dots, u_{k-1}) &\cdot \begin{bmatrix} z_1 & z_2 & \dots & z_n \\ z_1\alpha_1 & z_2\alpha_2 & \dots & z_n\alpha_n \\ z_1\alpha_1^2 & z_2\alpha_2^2 & \dots & z_n\alpha_n^2 \\ \vdots & \vdots & \ddots & \vdots \\ z_1\alpha_1^{k-1} & z_2\alpha_2^{k-1} & \dots & z_n\alpha_n^{k-1} \end{bmatrix} \\
 &= \left(z_1 \sum_{i=0}^{k-1} u_i \alpha_1^i, z_2 \sum_{i=0}^{k-1} u_i \alpha_2^i, \dots, z_n \sum_{i=0}^{k-1} u_i \alpha_n^i \right) \\
 &= (z_1 u(\alpha_1), z_2 u(\alpha_2), \dots, z_n u(\alpha_n))
 \end{aligned}$$

Reed-Solomon Codes

Thus all the codewords in a Reed-Solomon code are simply the n -tuples of the form

$$(z_1 f(\alpha_1), z_2 f(\alpha_2), \dots, z_n f(\alpha_n))$$

obtained by evaluating over all

$$f \in \mathbb{F}[x] \text{ with } \deg(f) < k.$$

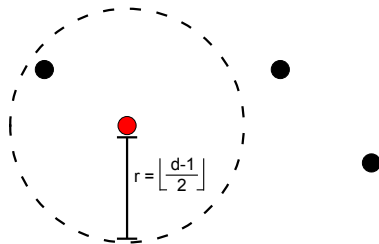
Decoding

Decoding Linear Codes

Unambiguous Decoding

Definition (Unambiguous Decoding)

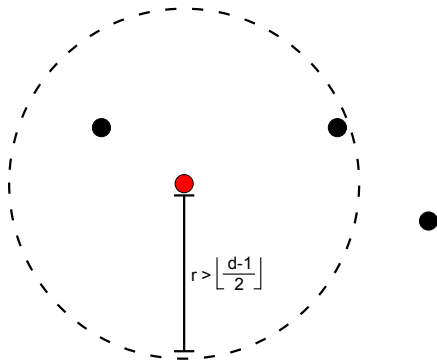
For an $[n, k, d]$ code and input $\mathbf{w} \in \mathbb{F}^n$, find the codeword, if it exists, within the ball of radius $r = \left\lfloor \frac{d-1}{2} \right\rfloor$ centered around \mathbf{w} .



List Decoding

Definition (List Decoding)

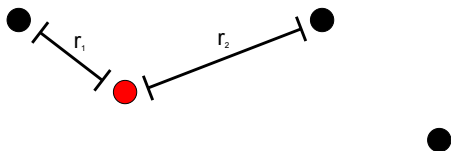
For an $[n, k, d]$ code and input $\mathbf{w} \in \mathbb{F}^n$, find all codewords, if any exist, within the ball of radius $r > \left\lfloor \frac{d-1}{2} \right\rfloor$ centered around \mathbf{w} .



Maximum Likelihood Decoding

Definition (Maximum Likelihood Decoding)

For an $[n, k, d]$ code and input $\mathbf{w} \in \mathbb{F}^n$, find the closest codeword to \mathbf{w} with respect to the Hamming distance.



Decoding

Why Maximum Likelihood Decoding?

	vector components	distance
Received vector:	[1, 1, 0, 1, 0, 0, 1, 0, 1, 1, 1, 0, 1, 0, 1, 1]	
Codeword 1:	[1, 1, 0, 0, 0, 0, 1, 0, 0, 1, 1, 0, 1, 1, 1, 1]	3
Codeword 2:	[1, 1, 0, 1, 0, 0, 1, 0, 1, 1, 1, 0, 0, 1, 0, 0]	4

Reed-Solomon Decoding Problem

Definition (Reed-Solomon Decoding Problem)

Given n points: $\alpha_1, \alpha_2, \dots, \alpha_n$ in a finite field, \mathbb{F} , and a vector $\mathbf{u} = (u_1, u_2, \dots, u_n) \in \mathbb{F}^n$ find $g \in \mathbb{F}[x]$ with $\deg(g) < k$ such that for $\mathbf{v} = (f(\alpha_1), f(\alpha_2), \dots, f(\alpha_n))$, $H(\mathbf{u}, \mathbf{v}) \leq H(\mathbf{u}, \mathbf{w}) \forall \mathbf{w} \in C$ with $\mathbf{w} \neq \mathbf{u}, \mathbf{w} \neq \mathbf{v}$.

Maximum Likelihood Decoding of Reed-Solomon codes has been shown to be NP-hard, which means that these problems are excellent candidates for use in constructing cryptosystems.

Polynomial Reconstruction Problem

Definition (Polynomial Reconstruction Problem)

Let \mathbb{F} be a finite field, and let n , k , and t be given design parameters. For a given set of n ordered pairs, $\{(x_1, y_1), (x_2, y_2), \dots, (x_n, y_n)\} \subseteq \mathbb{F}^2$ find all $f \in \mathbb{F}[x]$ with $\deg(f) < k$ such that $f(x_i) = y_i$ for at least t indices, where $1 \leq t \leq n$. Oftentimes, a PR problem is represented as a 6-tuple: $(n, k, t, \mathbf{x}, \mathbf{y}, \mathbb{F})$, where $\mathbf{x} = (x_1, x_2, \dots, x_n)$ and $\mathbf{y} = (y_1, y_2, \dots, y_n)$.

This problem is exactly the same as list decoding for a Reed-Solomon code.

Applications

Cryptosystems and an Application

McEliece Cryptosystem

A Binary Goppa code is used for the underlying security of this cryptosystem.

- **Private Key:**

- 1 G , a $k \times n$ generator matrix for an $[n, k, d]$ Goppa code, C
- 2 S , a nonsingular random $k \times k$ matrix sometimes known as a scrambler
- 3 P , an $n \times n$ permutation matrix

- **Public Key:**

- 1 The product of the private key matrices, $K = SGP$
- 2 The number of errors, t , that C can correct

McEliece Cryptosystem

- **Encryption:**

- 1 **Input:** a message $\mathbf{m} = (m_1, m_2, \dots, m_k)$
- 2 Compute

$$\mathbf{c} = \mathbf{m}K + \mathbf{e} = \mathbf{m}SGP + \mathbf{e},$$

where \mathbf{e} is a random n -vector with $H(\mathbf{e}, \mathbf{0}) \leq t$.

- **Decryption:**

- 1 **Input:** a received vector, $\mathbf{c} = (c_1, c_2, \dots, c_n)$
- 2 Compute

$$\mathbf{c}P^{-1} = \mathbf{m}SG + \mathbf{e}P^{-1}.$$

- 3 Now $\mathbf{m}SG$ is a codeword in C , and $\mathbf{e}P^{-1}$ has $H(\mathbf{e}P^{-1}, \mathbf{0}) \leq t$ so that by applying the decoding algorithm for C to $\mathbf{c}P^{-1}$ we obtain

$$\mathbf{m}S.$$

- 4 This allows us to multiply by S^{-1} on the right and obtain \mathbf{m} .

McEliece Cryptosystem

- Secure against known attacks.
- Dan Bernstein and some others recently broke the code with the original parameters using a cluster of 200 computers for a couple of weeks. However, their attack fails when the parameters are increased.
- The best known general attack uses a technique called information set decoding.

Information Set Decoding

- An information set, $I = \{i_1, i_2, \dots, i_k\}$, is a size k subset of the indices of the columns from the $k \times n$ public key matrix, K , such that the reduced $k \times k$ matrix K_I formed from the columns specified in the information set is invertible.
- Similarly, for a vector $\mathbf{v} = (v_1, v_2, \dots, v_n)$, let $\mathbf{v}_I = (v_{i_1}, v_{i_2}, \dots, v_{i_k})$ be the reduced version of \mathbf{v} formed by the entries in \mathbf{v} having indices in I .

Information Set Decoding Algorithm

Given a received vector $\mathbf{c} = \mathbf{mK} + \mathbf{e}$ perform the following steps:

- 1 Approximate \mathbf{m} by $\mathbf{u} = \mathbf{c}_I K_I^{-1}$
- 2 Calculate the codeword $\mathbf{v} = \mathbf{uK}$
- 3 If $H(\mathbf{v} - \mathbf{c}) \leq t$ then $\mathbf{m} = \mathbf{u}$ otherwise choose another information set and run the algorithm again

Note that $\mathbf{v}_I = (\mathbf{mK})_I$ if and only if the indices in I were not corrupted by errors in the encryption process. To break the McEliece system the attacker runs this algorithm on all information subsets until \mathbf{m} is found. In practice the attacker will not know which information sets do not contain errors so he will try all possible information sets.

Niederreiter Cryptosystem

This cryptosystem is a modification of the McEliece system and as originally proposed, used a GRS code for security.

- **Private Key:**

- 1 H , an $r \times n$ parity check matrix for a GRS code, C
- 2 S , a nonsingular random $r \times r$ matrix sometimes known as a scrambler

- **Public Key:**

- 1 The product of the private key matrices, $K = SH$
- 2 r

Niederreiter Cryptosystem

- **Encryption:**

- 1 **Input:** a message $\mathbf{m} = (m_1, m_2, \dots, m_n)$
- 2 Compute

$$\mathbf{c} = \mathbf{m}K^T = \mathbf{m}H^T S^T,$$

Note that \mathbf{m} should have $H(\mathbf{m}, \mathbf{0}) < \lfloor \frac{n - ((n-r)-1)}{2} \rfloor = \lfloor \frac{r+1}{2} \rfloor$, otherwise there will be too many errors to uniquely recover the plaintext, \mathbf{m} , from the ciphertext \mathbf{c} .

- **Decryption:**

- 1 **Input:** a received vector, $\mathbf{c} = (c_1, c_2, \dots, c_r)$
- 2 Compute

$$\mathbf{w} = \mathbf{c}(S^T)^{-1} = \mathbf{m}H^T.$$

- 3 Then, using the efficient decoding algorithm for C , recover \mathbf{m} .

Sidelnikov-Shestakov attack

- The goal of the attack is to factor K into the product of two trapdoor matrices H_{tr} and S_{tr} such that $K = SH = H_{tr}S_{tr}$.
- H_{tr} and H should both be parity check matrices for the same GRS code, and S_{tr} should be an invertible $n \times n$ matrix.
- If K can be decomposed into such a product then the cryptosystem is broken since we can perform the following steps to recover m from a received vector c :

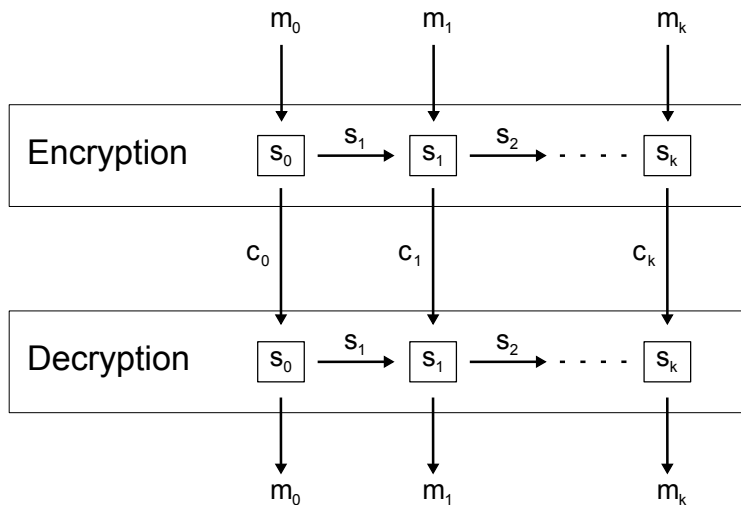
$$\begin{aligned}c &= mK^T \\c &= mS_{tr}^T H_{tr}^T\end{aligned}$$

- Use the decoding algorithm to recover mS_{tr}^T .
- Then multiply by $(S_{tr}^T)^{-1}$ on the right to obtain m .

PR Based Stateful Cipher

- The cipher is said to be a block cipher since the plaintext message is broken up into blocks to be encrypted.
- It is a stateful cipher since the encryption of each block depends on the current state of the encryption algorithm.
- It exhibits forward security, since the blocks are encrypted one after another in a chain, so that if one of the blocks in the chain is decrypted then the security fails for all remaining blocks, but the previous blocks remain secure.
- It can be implemented as a secret key cryptosystem.

PR Based Stateful Cipher



Setup

- An instance of the PR problem, $(n, k, t, \mathbf{z}, \mathbf{y}, \mathbb{F})$, having $z_i \neq 0 \ \forall i$ and $z_i \neq z_j \ \forall i \neq j$
- $K = \{s \in \mathbb{F}_2^n \mid H(s, 0) = t\}$, that is the set of all n -bit strings having exactly t ones in their representation
- I_s denotes the size t subset of $\{1, 2, \dots, n\}$ corresponding to the indices of $s \in K$ that are ones
- b_s is the integer with binary representation s
- Pick a random $s_0 \in K$ as the initial state (i.e. the secret key) which is known by both the sender and the receiver

Encryption

Input: A state, $s \in K$, and a message block, $\mathbf{m} \in \mathbb{F}^{\frac{k-1}{2}}$

- 1 Generate the next state by picking a random $s' \in K$.
- 2 Define a polynomial $p(x) \in \mathbb{F}[x]$ with $\deg(p) < k$ by interpolating the following k points where r_i are random elements of \mathbb{F} .

$$\left\{ \begin{array}{l} (0, b_{s'}) \\ (z_i, m_i) \quad i = 1, 2, \dots, \frac{k-1}{2} \\ (z_i, r_i) \quad i = \frac{k-1}{2} + 1, \frac{k-1}{2} + 2, \dots, k-1 \end{array} \right\}$$

- 3 Generate an error vector, \mathbf{e} as follows:

$$e_j = 0 \quad \forall j \in I_s \quad e_j = r_j \quad \forall j \notin I_s$$

where r_j are random elements of \mathbb{F} .

- 4 Return the encrypted vector, $\mathbf{c} \in \mathbb{F}^n$, given by

$$\mathbf{c} = (p(z_1), p(z_2), \dots, p(z_n)) + \mathbf{e}.$$

Decryption

Input: A state, $s \in K$, and a received encrypted block, $\mathbf{c} \in \mathbb{F}^n$

- 1 Interpolate the set of t points

$$\{(z_i, c_i) \mid i \in I_s\}$$

to obtain $f(x)$ with $\deg(f) < k$. Note that none of these points were corrupted by the error vector since $e_i = 0 \quad \forall i \in I_s$.

- 2 Update the state of the algorithm to $f(0)$.
- 3 Return the recovered message, $\mathbf{m} \in \mathbb{F}^{\frac{k-1}{2}}$, given by

$$\mathbf{m} = \left(f(z_1), f(z_2), \dots, f\left(\frac{z_{k-1}}{2}\right) \right)$$

PR Based Biometric Authentication

Definition (PR Problem Variation)

Let \mathbb{F} be a finite field and m be a design parameter. For a given set of m 4-tuples, $\{(x_1, y_1, \bar{x}_1, \bar{y}_1), (x_2, y_2, \bar{x}_2, \bar{y}_2), \dots, (x_m, y_m, \bar{x}_m, \bar{y}_m)\} \subseteq \mathbb{F}^4$ with $x_1, x_2, \dots, x_m, \bar{x}_1, \bar{x}_2, \dots, \bar{x}_m$ nonzero and distinct find a polynomial $f \in \mathbb{F}[x]$ with $\deg(f(x)) < m$ such that for each $1 \leq i \leq m$, $f(x_i) = y_i$ or $f(\bar{x}_i) = \bar{y}_i$.

Setup

- Let $v \in \mathbb{F}$ be the value that is to be secured.
- Select m of the users features to measure when authenticating, and let t_i be the average value among the user population for the i th chosen feature.
- Define $g_i : \mathbb{N} \rightarrow \mathbb{R}$, where $g_i(n) = r_n$ represents the measured value, r_n , for the feature, i , on the n th successful authentication. For example, if the measurement of the fourth feature on the eighth successful authentication attempt was 0.2, then $g_4(8) = 0.2$.
- A feature of a user is said to be distinguishing to the left (right) if the average value of the last h authentication attempts is statistically significant to the left (right) of the population average, t_i .

Calibration

- 1 Take h measurements of each of the users m features.
- 2 Choose a random polynomial $p \in \mathbb{F}[x]$ with $\deg(p) < m$ such that $p(0) = v$.
- 3 Create a PR instance with the following set of tuples:

$$\begin{cases} (x_i, p(x_i), \bar{x}_i, r_i) & \text{if the } i\text{th feature is distinguishing to the left} \\ (x_i, r_i, \bar{x}_i, p(\bar{x}_i)) & \text{if the } i\text{th feature is distinguishing to the right} \\ (x_i, p(x_i), \bar{x}_i, p(\bar{x}_i)) & \text{otherwise} \end{cases}$$

where r_i is a random element of \mathbb{F} . This PR instance is then stored for use in the next authentication attempt.

Authentication

- Let $\{(x_1, y_1, \bar{x}_1, \bar{y}_1), (x_2, y_2, \bar{x}_2, \bar{y}_2), \dots, (x_m, y_m, \bar{x}_m, \bar{y}_m)\}$ be the tuples in the PR instance.
- Measure the users m features to generate the following set of ordered pairs:

$$\left\{ \begin{array}{ll} (x_i, y_i) & \text{if the } i\text{th feature is distinguishing to the left} \\ (\bar{x}_i, \bar{y}_i) & \text{if the } i\text{th feature is distinguishing to the right} \\ (x_i, y_i), (\bar{x}_i, \bar{y}_i) & \text{otherwise} \end{array} \right\}$$

- Interpolating these ordered pairs should produce the original function $p(x)$, even if some of the features were measured with slight deviations (i.e. some of the wrong ordered pairs were included from the tuples in the PR instance).
- If the user is successful in authenticating, then perform the calibration step again, using the average value of the last h successful authentication attempts for each feature.

Conclusion

Thank you for attending.